

A Monte Carlo Method Based on $\Lambda\Pi_T$ Sequences

Ivan Dimov
(in collaboration with Rayna Georgieva)

Bulgarian Academy of Sciences (BAS)
e-mail: ivdimov@bas.bg

National Science Fund Grant DTK 02/44
"Efficient Monte Carlo Methods for Large-Scale Scientific Problems"

Eighth IMACS Seminar on
"Monte Carlo Methods"

- Introduction
 - deterministic algorithms
 - randomized (Monte Carlo) algorithms
- Problem setting
- Mathematical background
 - Uniformly distributed sequences
 - (t, m, s) -nets and (t, s) -sequences in base b
 - $\Lambda\Pi_\tau$ sequences
 - Randomized Quasi-Monte Carlo (RQMC)
- Description of the Monte Carlo algorithm
- Numerical experiments
- Discussion and applicability
- Concluding remarks

- Consider the following **problem of integration**:

$$S(f) := I = \int_{E^s} f(x) dx, \quad \text{where}$$

$$E^s \equiv [0, 1]^s, \quad x \equiv (x_1, \dots, x_s) \in E^s \subset \mathbb{R}^s, \quad f \in C(E^s).$$

- Assume for a given r.v. θ one can prove that $E\theta = I$.
- Monte Carlo approximation** to the solution: $\bar{\theta}_n = \frac{1}{n} \sum_{i=1}^n \theta^{(i)} \approx I$.

Definition.

If I is the exact solution of the problem, then the probability error is the least possible real number R_n , for which $P = Pr \{ |\bar{\theta}_n - I| \leq R_n \}$, where $0 < P < 1$.

The computational problem is to approximate $S(f)$:

$$S(f) : f \rightarrow \mathbb{R}, \quad \text{where}$$

$$S(f) = \int_{E^s} f(x) dx \quad \text{and} \quad f \in F_0 \subset C(E^s).$$

- Quadrature formula $A = \sum_{i=1}^n c_i f(x^{(i)})$.
- Randomized quadrature formula $A^R = \sum_{i=1}^n \sigma_i f(\xi^{(i)})$.

Definition.

Consider the set \mathcal{A} of algorithms A : $\mathcal{A} = \{A : Pr(R_n \leq \varepsilon) \geq c\}$ that solve a given problem with a probability error R_n such that the probability that R_n is less than *a priori* given constant ε is bigger than a constant $c < 1$.

Definition (▶ H. Weyl, 1916).

The sequence x_1, x_2, \dots is called an **uniformly distributed sequence** (u.d.s.) if, for an arbitrary region $\Omega \subset \mathbf{E}^s$,

$$\lim_{n \rightarrow \infty} [S_n(\Omega)/n] = V(\Omega),$$

where $S_n(\Omega)$ is the number of points with $1 \leq i \leq n$ that lie inside Ω and $V(\Omega)$ is the s -dimensional volume of Ω .

Theorem (▶ H. Weyl, 1916; Sobol', 1990).

The relation

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n f(\xi_i) = \int_{\mathbf{E}^s} f(x) dx$$

holds for all Riemann integrable functions f if and only if the sequence x_1, x_2, \dots is u.d.s.

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A u.d.s. should satisfy three additional requirements:

- (i) the best asymptote as $n \rightarrow \infty$;
- (ii) well distributed points for small n ;
- (iii) a computationally inexpensive algorithm.

- An elementary s-interval in base b is a subset of \mathbf{E}^s of the form

$$\prod_{j=0}^s \left[\frac{a_j}{b^{d_j}}, \frac{a_j + 1}{b^{d_j}} \right],$$

where a_j, d_j are integers and $a_j < d_j$ for all $j \in \{1, \dots, s\}$.

Definition (▶ H. Niederreiter, 1988).

Given two integers $0 \leq t \leq m$, a (t, m, s) -net in base b is a sequence x_n of b^m points of \mathbf{E}^s such that $\text{Card } P \cap \{x_1, \dots, x_{b^m}\} = b^t$ for any elementary interval P in base b of hypervolume $\lambda(P) = b^{t-m}$.

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Definition (▶ H. Niederreiter, 1988).

Given a non-negative integer t , a (t, s) -sequence in base b is an infinite sequence of points x_n such that for all integers $k \geq 0, m \geq t$, the sequence $\{x^{kb^m}, \dots, x^{(k+1)b^m-1}\}$ is a (t, m, s) -net in base b .

- Choose a **primitive polynomial of degree s_j** over the Galois field

$$P_j = x^{s_j} + a_{1,j}x^{s_j-1} + a_{2,j}x^{s_j-2} + \dots + a_{s_j-1,j}x + 1,$$

where the coefficients $a_{1,j}, \dots, a_{s_j-1,j} \in \{0, 1\}$.

- A sequence of **positive integers $\{m_{1,j}, m_{2,j}, \dots\}$** is defined by

$$m_{k,j} = 2a_{1,j}m_{k-1,j} \oplus 2^2a_{2,j}m_{k-2,j} \oplus \dots \oplus 2^{s_j}m_{k-s_j,j} \oplus m_{k-s_j,j},$$

where the initial values $m_{k,j}$, $1 \leq k \leq s_j$ are odd and less than 2^k .

- The **direction numbers $\{v_{1,j}, v_{2,j}, \dots\}$** : $v_{k,j} = \frac{m_{k,j}}{2^k}$.
- The **j -th component of the i -th point in a Sobol' sequence**

$$X_{i,j} = i_1 v_{1,j} \oplus i_2 v_{2,j} \oplus \dots,$$

where i_k is the k -th binary digit of $i = (\dots i_3 i_2 i_1)_2$.

- Randomized Quasi-Monte Carlo turns QMC into a variance reduction method by carefully randomizing well distributed points $x_j \equiv (x_{j,1}, x_{j,2} \dots x_{j,s})$.
- Examples of RQMC point sets include
 - randomly shifted lattice rules,
 - scrambled digital nets,
 - digital nets with a random digital shift,
 - a Latin hypercube sample or a stratified sample followed by a random permutation of the points.
- Array-RQMC.

▶ P. L'Ecuyer, C. Lecot, B. Tuffin (2008)

• If

$$x_i = (x_{i,1}, x_{i,2} \dots x_{i,s}) \in \mathbf{E}^s$$

- the i -th $\Lambda\Pi_\tau$ point,

then

the i -th random point $\xi_i(\rho)$
with a p.d.f. $\rho(x)$:

$$\xi_i(\rho) = x_i + \rho\omega_i,$$

where ω_j is a unique
uniformly distributed
vector in \mathbf{E}^s and ρ is the
"shaking radius".

Example:

$$\omega_j = \{\cos \phi_j, \sin \phi_j\} \in \mathbf{E}^2$$

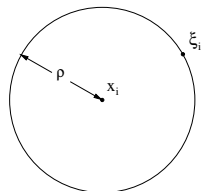


Figure: Generation of a random point $\xi_i \in \mathbf{E}^2$.

Theorem.

The mathematical expectation of the random variable $\theta = f(\xi)$ is equal to the value of the integral, that is

$$E\{\theta\} = S(f) = \int_{E^s} f(x) dx.$$

Sketch of proof.

Assume $\xi(\rho) = x + \rho\omega \in \mathbf{E}^s$, where ρ is relatively small $\rho \ll \left[\frac{a_j}{2^{d_j}}, \frac{a_{j+1}}{2^{d_j}} \right]$. $\xi_i(\rho)$ is still in the same elementary s -interval $\mathbf{E}_i^s = \prod_{j=0}^s \left[\frac{a_j}{2^{d_j}}, \frac{a_{j+1}}{2^{d_j}} \right]$, where the pattern $\Lambda\Pi_\tau$ point x_i is. Since $\int_{E^s} p(x) dx = 1$; $p(x) = 1$ for $x \in E^s$. That's why for the mathematical expectation of $\theta = f(\xi)$ we have

$$E\{\theta\} = \int_{E^s} f(x) p(x) dx = \int_{E^s} f(x) dx.$$

Example of
a non-smooth integrand:

$$f_1(x_1, x_2, x_3, x_4) = \sum_{i=1}^4 |(x_i - 0.5)^{-1/3}|,$$

$$S(f_1) \approx 7.55953.$$

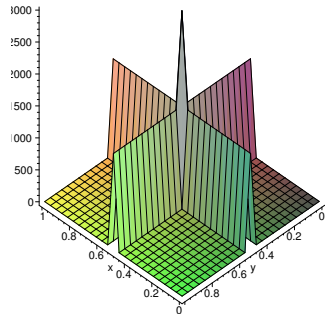


Figure: The integrand function in two-dimensional case.

Table: Radius ρ of spheres of the random points (*radius coefficient* $\kappa = \rho/\delta$).

n	Min. dist., δ	κ	ρ	κ	ρ	κ	ρ
10	0.43301	0.001	0.00043	0.09	0.03897	0.4	0.17321
10^2	0.13166	0.001	0.00013	0.09	0.01185	0.4	0.05266
10^3	0.06392	0.001	0.00006	0.09	0.00575	0.4	0.02557
10^4	0.02812	0.001	0.00003	0.09	0.00253	0.4	0.01125
$50 \cdot 10^3$	0.01400	0.001	0.00001	0.09	0.00126	0.4	0.00560

Table: Relative error and computational time for numerical integration.

n	► SFMT		► Sobol'		MCA				
	Rel. err.	Time (s)	Rel. err.	Time (s)	δ	κ	ρ $\times 10^3$	Rel. err.	Time (s)
10	0.0001	< 0.01	0.2813	< 0.01	0.433	0.03	13	0.0438	< 0.01
						0.45	195	0.0509	< 0.01
10^2	0.0114	0.01	0.0565	< 0.01	0.132	0.03	3.9	0.0038	0.01
						0.45	59	0.0050	0.01
10^3	0.0023	0.06	0.0114	0.01	0.064	0.03	1.9	0.0016	0.10
						0.45	29	0.0004	0.11
10^4	0.0006	0.53	0.0023	0.06	0.028	0.03	0.8	4e-05	3.56
						0.45	12.7	0.0002	3.58
$30 \cdot 10^3$	0.0002	1.63	0.0011	0.19	0.019	0.03	0.6	0.0002	28.5
						0.45	8.3	0.0003	28.8
$50 \cdot 10^3$	0.0009	2.67	0.0008	0.29	0.014	0.03	0.4	0.0002	74.8
						0.45	6.3	2e-05	75.7

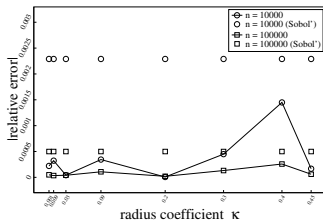
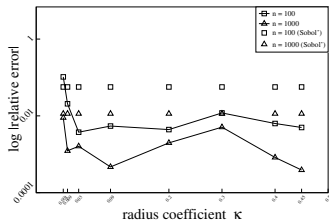


Figure: Relative error according to the "shaking radius".

Table: Difference of relative errors for Sobol' algorithm and the proposed Monte Carlo algorithm.

$n \backslash \kappa$	0.009	0.03	0.2	0.45
10	0.07709	0.23746	0.20639	0.23037
10^2	0.03594	0.05277	0.05214	0.05155
10^3	0.01014	0.00976	0.00940	0.01099
10^4	0.00197	0.00225	0.00228	0.00212
$30 \cdot 10^3$	0.00102	0.00094	0.00084	0.00079
$50 \cdot 10^3$	0.00077	0.00062	0.00077	0.00078

Example of
a smooth integrand:

$$f_2(x_1, x_2, x_3, x_4) = e^{x_1 + 2x_2} \frac{\cos(x_3)}{1 + x_2 + x_3 + x_4},$$

$$S(f_2) \approx 1.83690.$$

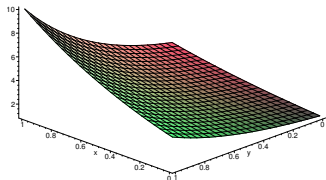


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	Rel. err.	Time (s)	Rel. err.	Time (s)	δ	κ	ρ $\times 10^3$	Rel. err.	Time (s)
10^2	0.0350	< 0.01	0.0155	< 0.01	0.132	0.03	3.9	0.0160	0.01
						0.45	59	0.0264	0.01
10^3	0.0045	0.01	0.0023	< 0.01	0.064	0.03	1.9	0.0025	0.06
						0.45	29	0.0058	0.06
10^4	0.0016	0.10	0.0002	0.02	0.028	0.03	0.8	0.0003	3.29
						0.45	12.7	0.0016	3.28
$30 \cdot 10^3$	0.0006	0.28	0.0001	0.04	0.019	0.03	0.6	0.0002	28.5
						0.45	8.3	0.0011	28.4
$50 \cdot 10^3$	0.0004	0.46	6e-05	0.07	0.014	0.03	0.4	0.0001	76.0
						0.45	6.3	0.0008	76.1

Calculations have been carried out on a PC with Intel(R) Pentium(R) 4 Processor.

- *The proposed algorithm improves the error estimates for non-smooth integrands when the radius ρ is smaller than the minimal distance between $\Lambda\Pi_\tau$ points δ .* Strongly speaking the proposed approach is applicable if ρ is much smaller than δ . The implementation of the algorithm shows that this requirement is not very strong. Even for relatively large radiuses ρ the results are good. The reason is that centers of spheres are very well uniformly distributed by definition. So that, even for large values of radiuses of *shaking* the generated random points continue to be well distributed.
- For relatively low number of points (< 1000) the proposed algorithm gives results with a high accuracy. The relative error is approximately equal to 0.0038 for $n = 100$. For the same sample size the Sobol' algorithm gives more than 10 times higher error. For $n = 1000$ our algorithm gives relative error 0.0004 – 0.0016 depending on the parameter κ while the Sobol' algorithm gives 0.0114. This is an important fact because *one has a possibility to estimate the value of the integral with a relatively high accuracy using a small number of random points.*

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- The proposed algorithm combines properties of *two of the best available approaches* - Sobol's quasi-Monte Carlo integration and a high quality pseudorandom number SIMD-oriented Fast Mersenne Twister (SFMT) generator.
- The Monte Carlo algorithm has advantages against quasi-Monte Carlo and SFMT for non-smooth integrands. *For relatively small number of points the proposed approach gives much better results than Sobol's quasi-Monte Carlo integration.*
- *In case of smooth functions the proposed algorithm has significant advantage against plain Monte Carlo that uses SFMT generator with respect to the relative error.*

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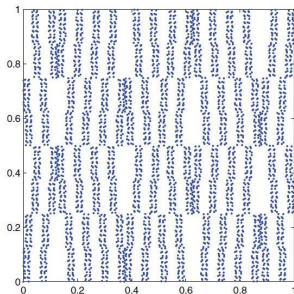


Figure: Poor projections of $\Lambda\Pi_\tau$ sequences for high dimensions

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• **More information about ▶ SFMT generator:**

<http://www.math.sci.hiroshima-u.ac.jp/m-mat/MT/SFMT/index.html>